

NOTE: ALL OF THE FOLLOWING RULES ARE SUBJECT TO CHANGE IN ACCORDANCE WITH THE REQUIREMENTS OF THE LOCAL LAW ENFORCEMENT AGENCY SPONSORING THE EVENT.

Pistol Match Rules – June 2018

Eligibility and Registration

Individuals

- All members wishing to participate in the shooting events at a WSASAS Fly-In Seminar must sign a certificate that states they have had the necessary training in firearm safety.
- Competitors must register for the Fly-In Seminar to compete.
- Member's guest may shoot if the member's squadron commander attests that the guest has received adequate training in pistol competition and safety.
- A reasonable fee to cover trophies and ammo may be charged at each pistol match.

Teams

- Teams shall be made up from the four (4) highest scores of firing members of each individual squadron.
- Scores from the open class may not be used for team scores.

Classification

Categories

Master	245-300
Sharpshooter	201-244
Marksman	151-200
Novice	000-150
Open	Non-classified shooters

- Non-classified shooters will shoot in the open class twice to receive a classification.
- Classification for each shooter will be changed upward or downward based upon the average of the last two scores within the same shooting category. The shooter will remain in the new classification for two shoots after such reclassification. Shooters in the Master Category will not be moved downward unless requested in writing by the shooter. Pistol matches conducted with non-standard targets and/or shooting distances will not be used to reclassify unless the shooter shot only these matches.



Awards

Match Winner: Hughes Top Gun Award (1 award)

- Awarded to the highest overall score of the shoot.
- Recipient not eligible for any other individual award except as team member.
- Award furnished by hosting squadron.

Individual (12 awards + 3 optional)

- A maximum of three awards; 1st, 2nd and 3rd shall be given in each category of Master, Sharpshooter, Marksman, and Novice
- Optional .45 Caliber; 1st, 2nd and 3rd
- Awards furnished by hosting squadron.

Team (3 awards)

- Three awards, 1st, 2nd and 3rd shall be given to the squadron with the four (4) highest shooting scores. Scores from participants in the Open category will not be used for team points.
- Awards furnished by hosting squadron.

Annual Aggregate Awards

- Individual - Awards (1st, 2nd and 3rd) will be given by WSASAS to individual members for the highest total points for the year.
- Team - Awards (1st, 2nd and 3rd) will be given by WSASAS to the teams accumulating the highest total points during the year.

Scores from all WSASAS events (Fly-Ins and one day Shoot-Outs) are used for the aggregate trophies. These trophies are awarded at the first Fly-In of the year for the preceding year and are purchased by WSASAS.



Competitors Equipment

Weapons

- Shall consist of .35 caliber or larger, center fire revolvers or semi-automatic pistols, maximum barrel length of six inches, fixed or adjustable open sites only with not less than 2½ pound trigger pull for revolvers and not less than 3½ pound trigger pull for semiautomatic pistols.
- Hosting squadrons may optionally provide ammunition to those not furnishing their own. When provided, ammunition should be as follows:
 - .38 148 grain wad cutter (or may substitute 145-158 grain bullets if necessary)
 - 9mm 125 grain FMJ
 - .40 180 grain FMJ
 - .45 230 grain FMJ
- Semi-automatic shooters will shoot on the right hand side of the line.
- A .45 caliber automatic pistol competition may be sponsored at the option of the hosting squadron. Only a .45 caliber automatic pistol may be used for this shoot.

Holsters

- Shoulder holsters, cross draw holsters, or any holster, which requires releasing the weapon by inserting the finger within the trigger guard area, shall be prohibited.
- No top draw holster shall have the barrel, front sight or any part thereof exposed.
- Break front holsters will have the weapon fully inserted in the holster prior to the starting whistle at each stage.

Mandatory Safety Equipment

- All competitors and range personnel in close proximity to the firing line shall wear ear protection.
- The shooter on the line shall wear eye protection.
- Any suitable clothing may be worn; however, uniforms and other shooting attire are encouraged.



Range Control

Safety

Safety is paramount. All range occupants are responsible for their own conduct and act as a deterrent for infractions of others.

Range-Master

- Shall be the WSASAS Vice Commander-Pistols or his representative.
- Appoints safety officers and scorers to assist in conducting standards of safety and scoring.
- Acts as the final referee in all matters and rulings will be final.
- May disqualify any competitor at any time at his sole discretion.
- Will be responsible for the compilation of match results for the awards banquet and publication in "FLIGHT PLAN".
- Will provide sufficient WSASAS scoring cards.

Line Judges

- The hosting squadron will be required to provide line judges at a ratio of one line judge for every 5 competitors on the firing line at any one time.

Prohibited

- Loud and/or abusive language
- Unnecessary talking on the firing line
- Disorderly conduct
- Alcoholic beverages at the facility

Disqualification

- No person will refuse to obey the instructions of the official referee, executive officer, range officer or any other officer of the match in any instruction given in the proper conduct of his/her office.
- A shooter may be disqualified from a match at the discretion of the WSASAS Vice Commander-Pistols for violation of any subsection of this section.



Squadron Duties

Each squadron shall have its own ordnance, gunnery or pistol Captain/Officer who will assure that squadron members are properly trained for WSASAS pistol matches. Sponsoring squadron will supply the following materials and people:

- Qualified scoring personnel, preferably two at a time with a maximum of 4 hours duration on duty
- Sufficient targets
- Sufficient ammo
- Scoring area with adequate lighting and privacy
- Area that shooter may utilize to prepare his equipment; i.e. blacken sights, etc.
- Place to post shooters' scores
- Line judges
- Water and/or refreshments and provisions for lunch for range personnel
- People to remove targets from frames and transport to scoring room
- Awards/trophies to present at the Awards Banquet



Course of Fire

(Camp Perry will be used at all WSASAS shooting competitions.)

Camp Perry Match Rules

- 30 rounds total
 - STAGE ONE: 10 rounds slow fire, 5-minute time limit
 - STAGE TWO: 10 rounds timed fire (5 rounds in 20 seconds, repeat)
 - STAGE THREE: 10 rounds rapid fire (5 rounds in 10 seconds, repeat)
- Targets to be the NRA B-8 (P) (standard) or B-9 (lightweight).
- Firing distance to be 25 yards.
- Alibis will be allowed for defective ammo or weapons, but not for the shooter's inability to fire within the time limits.
- Two-hand hold is permissible.
- If benches or tables are provided at the firing line, shooters will not lean or rest on them during firing. One hit of the highest value for each shot fired in violation of above will be deducted from the shooter's score. In addition, warnings will be issued to the shooter and upon the third warning the shooter will be disqualified.
- Shooters will be permitted to raise and point their weapon at the target after the range command, "The line is ready", is given by the Range-Master. The weapon may be cocked after it is pointed at the target.
- Shots fired prior to or after the whistle will cause the shooter's score to be reduced by one hit of the highest value for each shot so fired.
- All cease-fire commands (whistle, voice, horn, etc.) will be of one-second duration and shall be within and at the end of the authorized time for that stage.
- Coaching will be allowed at the discretion of the Range-Master and only for the purpose of safety.



Range-Master Commands

- After calling the shooters to the line the Range-Master will provide sufficient time for the competitors to hang targets and prepare equipment.
- The Range-Master shall then permit the shooters to dry fire per his commands and instructions.
- The Range-Master prior to firing will describe each stage of fire.
- The following commands shall be given for each stage of firing: “Load with 5 rounds and be ready” (allow loading time)
 - “Is the line ready?” (any shooter not ready should so indicate)
 - “The line is ready” (shooters may start to raise their weapon)
 - “Ready on the right” (three second pause)
 - “Ready on the left” (three second pause)
 - “All ready on the firing line” (three second pause)
 - “Commence fire” (this can be a whistle, horn, etc.)
 - “Cease fire” (this can be a whistle, horn, etc.; see item A-9 above)
- Shooters shall load only as instructed to by the Range-Master.



Scoring

- The competitor will have at least one minute to view the target, either in the target frame or away from the firing line prior to scoring any target. A competitor may not touch or handle his/her target during this period. Any violation may cause disqualification.
- Targets will be scored as soon as possible after firing. Shooters will refrain from entering the target scoring area when scoring is in progress.
- Scores will be posted (by name only) as soon as possible after the target is scored.
- Shooters may protest their scores at any time until two hours after the range closes by contacting the WSASAS Vice Commander-Pistols or his designee. After expiration of this period, no protests will be honored.
- How to score:
 - A shot hole, which comes in contact with a scoring ring of the target, is given the highest value.
 - A keyhole or tipped shot will be scored as a normal shot. The higher value being awarded if it is contacting a scoring rings.
 - Ricochet shots will be scored as misses. (NOTE: a bullet that is a keyhole is not necessarily a ricochet.)
 - When a bullet enters the target from the backside, it will be scored as a miss.
 - Early or late shots: for each shot fired at the target before the command “Commence Firing” or after the command “Cease Firing”, one shot of the highest value shall be deducted from the score.
 - Hits on the wrong target will be scored as misses.
 - As a general rule, only those hits, which are visible, will be scored. An exception will be made in the case where the grouping of three or more shots is so close that it is possible for a required shot or shots to have gone through the enlarged hole without leaving a mark. In this case, the shooter will be given the benefit of the doubt and scored a hit of the highest value.
 - If a competitor, by mistake, fires more than the required shots, he/she will be scored the required number of the lower value.
 - If it can be determined that a competitor was cross-fired on, then either the number of excessive shots of the highest value will be taken from the target or the competitor may fire the target over.
 - The head scorer will use scoring plugs and once inserted into any shot hole, the plug shall not be removed until the decision is finalized. In case of doubt, the WSASAS Vice Commander-Pistols shall be the final authority.



Breaking Ties

Applying the following steps will rank ties:

- By the greatest number of “Xs”, then by the greatest number of 10s, 9s and so on.
- The lowest shot value, measured to be the greatest distance away from the next higher scoring ring, will be deemed the lower score. If still tied, duplicate awards will be given.
- Comparing the scores of the lowest competitor on each team will break tied team scores. The highest score shall determine the placement. If still tied, compare the scores of the next lowest competitors, etc.

